The Allure and Power of Talking with the Machine

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The Allure and Power of Talking with the Machine

Rationale ---

Our tools have always been our friends. And we like to talk to our friends.



We all talk to non-human things

- To things that we like
 - -Pets
 - Plants



We often talk to machines

- To things that work for us
 - -Cars
 - Televisions
- To things that work against us
 - Dice
 - Parking meters



Why do we do it?

- Do we even realize it?
- Are we embarrassed to admit it?
- How do we feel if we can't talk?
- We know they don't understand us.
- Maybe we just *need* to talk.
- Perhaps we do it for ourselves.
- It seems natural.



What will I talk about?

- A quick overview on the mechanics of speech
- A high level view of how speech technology works
- The challenges using speech technology for CRM/SFA

- Examples from experiences



Speech is a defining characteristic of humans

- We detect speech patterns at a very early age (6 months)
- Speaking is *not* reading and writing
- Speech is inevitable, writing is not
- Speech may even be a fundamental need of humans



The Mechanics of Speech: A Tiny Primer

- Phonemes
 - Speech sounds
 - The Linguistics
- Formants
 - Power Spectrum
 - The Engineering
- Prosody
 - Pitch, Energy, Duration
 - The Music (and half the meaning)



Waveform:Regular Vowels



Power Spectrum:Regular Vowels

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ej Talk

Radio Quality Speech

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ej Talk What are the roots of humancomputer speech technology?

- Mechanical artificial speech was demonstrated a century ago
- Linguists point out the "hard wired" nature of speech
- Computer scientists begin to think about detecting phonemes
- Computer performance gains in the 1960's



Two problems, two solutions

- Listening
 - Detecting patterns
 - The machine 'hears'
 - "CHICAGO ILLINOIS"
- Speaking
 - Making patterns
 - The machine 'speaks'
 - "Please say the city and state."



The Mechanics of ASR

(Automatic Speech Recognition)

- If we bend it, will it fit?
 - -A warped sense of recognition
- HMM...
 - -Hidden Markov Model
 - -Beads on a string
 - Pick a bead
 - Make a pattern



Listening: Computer-Recognized Speech

- Template matching
- Phonetic
 - Finite Grammar
 - Statistical Grammar
- Training and speaker independence



Okay, we have speech (Now we're talking, right?)

- What do all the words mean?
 - What did you think I meant?
 - What are you going to do about it?
- Different ways to attack the "understanding" problem.



Speaking: Computer-Generated speech

- Recorded schemes
 - Complete prompts
 - 'Quilted' speech
- Synthesized Text To Speech (TTS)
 - From physical principles
 - Statistical mosaics of human speech



Synthesized Speech: TTS

- Formant-based
 - Physical principles
 - Vibration, resonance, etc.
- Concatenative (mosaics)
 - Sub phoneme
 - Transitions between phonemes
 - Large chunk
 - Snippets, words, phrases



Two "Tests" for CRM

- Recognition
 - What can the application hear?
- Response
 - How does the application speak?
- An example case: JustTalk



The Recognition Problem

- Finding existing information
 - Multiple choice problem
 - -Relatively easy (you can guess)
- Capturing new information
 - -Essay question
 - -Relatively hard (guessing is bad)



The Response Problem

- Recorded human speech
 - Sounds the best (it *is* human)
 - Most limiting
 - Cannot handle novelty
- Synthesized speech
 - -Easily identified as not human

- Can say anything at anytime



The Choices that JustTalk made:

- Appeal vs. uniformity
- Different voices vs. one voice
- Implementation/server issues



What will make a success?

- Accommodate the user
 - Reduce the cognitive load
- Better than a human experience
 Get more done
- Never fail

– Your profit is in the automation



User Accommodation

 The simplest things aren't really

 They are just the things we do with the least conscious thought.



More desirable than a human

- "*Please*, let me get their voice mail!"
- Buying an airline ticket online
- Using the ATM
- "I don't want to type this into my laptop later this evening!"



Never Fail

(At least don't appear to)

- Backup
 - Have humans save the day, but don't let on
- Collect
 - All relevant data on human backed incidents
- Incorporate
 - Continuously incorporate the lessons learned into the product



The JustTalk Approach

- Middle ground on accommodation
 - A wide range of phrasing instead of rigid command slots
- High ground
 - Aggressively reduce the "homework" component
 - "Ignore that man behind the curtain"
 - Do the right thing now and do it *automatically* later



Training for the user (Does it help?)

- Yes
 - If users are trained enough
 - If they exercise the skills frequently
- No
 - If the skills are easily lost
 - If the cost of skill retention is more than the benefit



Summary

- Speech is our natural inclination
- The system must accommodate people
- Retrieving vs. Capturing
 - -Big difference



Conclusion

- The industry is on the path to powerful and effective use of speech as an application interface
- Enhanced versions of this presentation is available on:
 - www.ejTalk.com
 - www.JustTalk.com
- Thank you.

